$\qquad$ Hour $\qquad$

## Motion Graphs - Problems and Mini Lab

PROBLEM 1:Distance vs. Time Graph This is the graph of Perry moving away from Dr. Doofenshmirtz.


1a) The slope of a distance vs. time graph has units of $\qquad$ , so it represents $\qquad$ .

1b) What is Perry's velocity in segment \#1 (from $0-4$ sec.)? (Just find the slope!) $\qquad$

1c) What is Perry's velocity in segment \#2 (from 4-6 sec.)? (Just find the slope!) $\qquad$

1d) A flat line on the graph means the object is $\qquad$ .

## Mini Lab- Fun With Distance vs. Time Graphs using a LabQuest

*Turn on LabQuest (top left corner) that has dark green motion detector attached.
*Hit button in the turquoise circle w/3 sheets of paper on it until File Graph Analyze are on the top of the screen.
*Face the wall. When you're ready, tap the green play button on the screen and it will start graphing your motion.
*Want to try it again? Hit the green play button again. © You may discard your data.

2a) Play with it and try to make your top RED graph that looks something like the one below. (Your lines will not be as straight.) You will need to walk forward, backward or stand still to match the different segments.


SUMMARIZE PART A: Distance vs. Time graphs

1. What units would the slope be in for a distance vs. time graph? $\qquad$
2. What quantity does the slope of a distance vs. time graph measure? $\qquad$ (i.e. distance, speed, or acceleration, etc.)
3. What would you do to make your distance vs. time graph have a horizontal line? $\qquad$

Make sure everyone in your group can do this. Your teacher will pick one of you. Teacher's initials: $\square$

Give your LabQuest to another group or plug it in by the sinks and move onto Velocity vs. Time graphs
$\qquad$ Hour $\qquad$

## Problem 3: Velocity vs. Time Graphs

This is the graph of Scooby Doo running to get Scooby snacks.


3a) The slope of a velocity vs. time graph has units of $\qquad$ , so it represents $\qquad$ .

3b) What is Scooby Doo's acceleration for segment \#1 (from 0-5 sec.)? (Just find the slope!) $\qquad$

What is Scooby Doo's acceleration for segment \#2 (from 5-10 sec.)? (Just find the slope!) $\qquad$

3c) A flat line on a velocity vs. time graph means the object is $\qquad$ .

3d) Calculate how far Scooby Doo traveled by solving for the area under the line. (Hint: Break it into a right triangle and a rectangle.)

3e) The area under the line on a velocity vs. time graph has units of $\qquad$ , so it represents the object's
$\qquad$ -.

3f) Use the $\Delta \mathbf{x}=\mathbf{v}_{\mathbf{i}} \Delta \mathbf{t}+\mathbf{1} / \mathbf{2} \mathbf{a} \Delta \mathbf{t}^{\mathbf{2}}$ equation to measure the distance traveled during segment $\# 1$ by plugging in numbers from the graph for your variables.
*Explain what you would have to do to match the graph below. (Remember, velocity on y-axis!)


$$
\begin{aligned}
& \# 1 \\
& \# 2 \\
& \# 3 \\
& \hline
\end{aligned}
$$

time ( $s$ )

SUMMARIZE PART B: Velocity vs. Time Graphs

1. The slope of a velocity vs. time graph has units of $\qquad$ and measures $\qquad$
2. A horizontal line on a velocity vs. time graph means the object is $\qquad$
3. The area under the line (solved for using either shapes or 1-D motion equations) has units of $\qquad$ , so it represents the object's $\qquad$ .
